

MCA 1st Semester Examination, 2024

MCA

(Practical)

PAPER – MCA-107

Full Marks : 100

Time : 3 hours

The figures in the right hand margin indicate marks
Candidates are required to give their answers in their
own words as far as practicable

Answer any two questions on lottery basis :

1. Demonstrate `repr__` method in a Python program using the instructions below :
 - (a) Define a class called Point with attributes x, and y as coordinate with default values 0, and 0.

(2)

(b) Implement the `repr` method to print any point directly.

(c) Create two objects of `Point` and a list `L` of two points.

(d) Print these two objects and the list `L`.

$8 + 12 + 7 + 8$

2. Write a Python program to :

(a) Create a dictionary `student` with keys : `name`, `age`, `grades` (a list of integers), and `is_active` (a boolean).

(b) Add a new key-value pair `major` with a value of your choice.

(c) Retrieve and print the student's name using the key.

(d) Update the `grades` key to add a new grade.

(e) Remove the `is_active` key from the dictionary.

(f) Check if the key major exists in the dictionary. $8 + 5 + 5 + 5 + 5 + 7$

3. Illustrate property decorator a Python program using the instructions below :

(a) Create a class Rectangle with protected attributes `_length` and `_width`.

(b) Implement getters and setters for both attributes using property decorator.

(c) Add a computed property `area` that calculates and returns the area of the rectangle (`length × width`).

(d) Ensure the setter methods for `length` and `width` validate that the values are positive numbers.

(e) Create a rectangle instance, set its `length` and `width` and display its area.

$5 + 10 + 7 + 6 + 7$

4. Demonstrate constructor and destructor in Python using the instructions below :

(a) Create a class Employee with a constructor that takes name and salary as arguments.

(b) Additionally, have a class variable company_name that is shared by all instances.

(c) Create two objects of Employee class.

(d) Print the details of an employee with their company name using display function.

(e) Implement a destructor that prints a message when the Employee objects are destroyed.

10 + 5 + 5 + 5 + 10

5. Write a Python program to :

(a) Create a class called student that has a default constructor.

- (b) The default constructor should initialize the student's name, age and grade to default values ("Unknown", 0, "Not Assigned").
 - (c) Then, define a method display () that prints these details.
 - (d) Create two objects of Student class.
 - (e) Implement a destructor that prints a message when the Employee objects are destroyed. 10 + 5 + 5 + 5 + 10
6. Write a Python program to :
- (a) Create a class Book with attributes : title, author and price.
 - (b) Implement the str_ method to return a user-friendly string representation (e.g., "Book : [Title] by [Author]").

(c) Implement the repr method to return a technical string(e.g., “Book(title=‘...’ ;author=‘...’, price=...)”).

(d) Create an instance of the Book class and print the object using str() and repr ().

7 + 10 + 10 + 8

7. Illustrate getter and setter a Python program considering below steps :

(a) Create a class product with a private attribute `__price`.

(b) Implement a getter that formats the price as a string prefixed with a currency symbol (e.g., “\$50.00”).

(c) Implement a setter that ensures the price is a valid number and updates `__price`.

(d) Create an instance of the product class.

(e) Set and retrieve the price, observing the formatted output.

7 + 10 + 10 + 8

8. Demonstrate multi level inheritance in a Python program using below instructions :

(a) Create a base class person with attributes name and age.

(b) Create a derived class student from class person that adds the attribute student_id.

(c) Create a derived class Graduate Student from class student that adds degree.

(d) Define methods to display all details in Graduate Student class.

(e) For testing, create an instance of the Graduate Student class and display all details.

8 + 8 + 8 + 6 + 5

9. Write a Python program to :

(a) Create two base classes Teacher and Researcher, each with a work() method that prints different messages.

- (b) Create a derived class professor that inherits from both Teacher and Researcher and overrides the work() method.
- (c) For testing, create an instance of each three classes and call work(). 15 + 10 + 10

10. Write a Python program to :

- (a) Create a base class shape with attributes color and a method display ().
- (b) Create a derived class Rectangle with additional attributes length and width, and override display () using super ().
- (c) Create an instance of Rectangle class and call display (). 10 + 15 + 10

11. Write a Python program to :

- (a) Create a base class Bank Account with attributes account_number and balance and methods deposit () and withdraw ().

(b) Create a derived class Savings Account with an additional attribute interest_rate and a method add_interest ().

(c) Create an instance of Savings Account class and call deposit (), add_interest () and withdraw ().

13 + 12 + 10

12. Write a Python program to create a class String Manipulator with a method combine() that behaves differently based on the type of arguments passed. If two strings are passed, it concatenates them. If a string and an integer are passed, it repeats the string the number of times indicated by the integer. 35

13. Write a Python program to create a class multiplier with a method multiply() that can take any number of arguments and multiplies them together. If no arguments are passed, it should return 1. 35

14. Write a Python program to

- Create a class vehicle with a method description() that prints the general description of a vehicle.
- Then, create a subclass car that overrides the description() method to print the description of a car along with the number of wheels (add extra functionality). 15 + 20

15. Perform addition of two complex numbers using + operator overloading using a program in Python. 35

[PNB : 10 and VIVA : 20]
